Digital Imaging and Communications in Medicine (DICOM)

Supplement 232

JPEG XL Transfer Syntaxes

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Status: 2024-09-18, Final Text

Developed pursuant to DICOM Work Item 2021-12-C

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Scope and Field of Application

This supplement adds lossless JPEG recompression, lossless JPEG XL, and general JPEG XL Transfer Syntaxes.

JPEG XL has the following desirable features:

- JPEG XL has demonstrated improved compression of color images
- Existing Baseline JPEG images can be transcoded without additional loss to smaller JPEG XL images (particularly useful for WSI)
- Supports multi-frame encoding more effectively than animated gif, the only other multiframe rendered format
- JPEG XL has both lossless and lossy modes that can be natively displayed in some browsers
- Has flexible encoding options (including > 8 bits, single bit)

JPEG XL is also added to the set of rendered formats for DICOMweb.

- It avoids the need to transcode into JPEG
- Performance is adequate even with WASM based decoders

Update PS3.2 Table N.5-61

Table N.5-61. Supported Rendered Media Types

Category	Media Type	URI User Agent	URI Origin Server
Single Frame Image	image/jpeg		
	image/gif		
	image/png		
	image/jp2		
	image/jph		
	image/jxl		
Multi-Frame Image	*image/gif*		
	image/jxl		
Video	*video/mpeg*		
	video/mp4		
	video/H265		

Update PS3.2 Table N.5-70

Table N.5-70. DICOM Compressed Bulkdata Media Types

Category	Media Type	Transfer Syntax UID	Transfer Syntax Name	User Agent	Origin Server
Single Frame Image	image/jpeg	1.2.840.10008.1.2.4.70	JPEG Lossless, Non-Hierarchical, First-Order Prediction(Process 14 Selection Value 1) :Default Transfer Syntax for Lossless JPEG Image Compression		
		1.2.840.10008.1.2.4.50	*JPEG Baseline (Process 1) :Default Transfer Syntax for Lossy JPEG 8 Bit Image Compression*		
	image/jpx	1.2.840.10008.1.2.4.92	JPEG 2000 Part 2 Multi-component Image Compression (Lossless Only)		
		1.2.840.10008.1.2.4.93	*JPEG 2000 Part 2 Multi-component Image Compression*		
	image/jxl	**1.2.840.10008.1.2.4.110**	**JPEG XL Lossless**		
		1.2.840.10008.1.2.4.112	**JPEG XL**		

		1.2.840.10008.1.2.4.111	**JPEG XL JPEG Recompression**		
Multi-frame Image	image/jpeg	1.2.840.10008.1.2.4.70	JPEG Lossless, Non-Hierarchical, First-Order Prediction(Process 14 Selection Value 1) :Default Transfer Syntax for Lossless JPEG Image Compression		
		1.2.840.10008.1.2.4.50	*JPEG Baseline (Process 1) :Default Transfer Syntax for Lossy JPEG 8 Bit Image Compression*		
	image/jxl	**1.2.840.10008.1.2.4.XX0**	**JPEG XL Lossless**		
		1.2.840.10008.1.2.4.XX2	**JPEG XL**		
		1.2.840.10008.1.2.4.XX1	**JPEG XL JPEG Recompression**		

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70 *Update PS3.2 Table N.5-71*

71 **Table N.5-71. Rendered Media Types**

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Category	Media Type	User Agent	Origin Server	Transformation
Single Frame Image	image/jpeg			
	image/gif			
	image/png			
	image/jp2			
	image/jph			
	image/jxl			
Multi-Frame Image	*image/gif*			
	image/jxl			
Video	*video/mpeg*			
	video/mp4			
	video/H265			

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74 *Update PS3.2 Table N.5-74*

Table N.5-74. Header Fields for Retrieve Transaction - User Agent

Header Field	Supported Values	Comments
Instance resource		
Accept	*multipart/related; type="application/dicom"; transfer-syntax={uid}*	See in the Overview section Table N.1-1 the supported DICOM SOP Classes / Transfer Syntaxes. Look for "Y" in the "UA" column.
	multipart/related; type="application/octet-stream"	
Metadata resource		
Accept	<<multipart/related; type="application/dicom+xml" multipart/related; type="application/dicom+json">>	
Bulkdata and Pixel Data resource		

Accept	Uncompressed: <<multipart/related; type="application/octet-stream">> Compressed: <<multipart/related; type="{media-type}">> supported {media-type} being <<image/jpeg *image/x-dicom-rle* *image/x-jls* *image/jphc* ***image/jxl*** *image/jp2* *image/jpx* *video/mpeg2* *video/mp4>>*	See details in Section N.5.3.2.1.2.
Rendered Resource		
Accept	<<image/jpeg image/gif image/png *image/jp2* *image/jph* ***image/jxl*** *image/gif* *video/mpeg* *video/mp4* *video/H265* text/html text/plain *text/xml>>*	See details in Section N.5.3.2.1.3.
Thumbnail Resource		

Accept	<<image/jpeg image/gif image/png *image/jp2* *image/jph* ***image/jxl*** *image/gif* *video/mpeg* *video/mp4* *video/H265* text/html text/plain *text/xml*>>	See details in Section N.5.3.2.1.3.
All Resources		
Accept-charset	<<UTF-8 ISO-8859-1 …>>	

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77 *Update PS3.2 Table N.5-77*

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79 **Table N.5-77. Header Fields for Retrieve Transaction - Origin Server**

Header Field	Supported Values	Comments
Instance resource		

Accept	multipart/related; type="application/dicom"; transfer-syntax={uid}	See in the Overview section Table N.1-1 the supported DICOM SOP Classes / Transfer Syntaxes. Look for "Y" in the "OS" column.
	multipart/related; type="application/octet-stream"	
Metadata resource		
Accept	<<multipart/related; type="application/dicom+xml" multipart/related; type="application/dicom+json">>	
Bulkdata and Pixel Data resource		
Accept	Uncompressed: <<multipart/related; type="application/octet-stream">> Compressed: <<multipart/related; type="{media-type}">> supported {media-type} being <<Image/jpeg *image/x-dicom-rle* *image/x-jls* *image/jp2* *image/jphc* *image/jpx* ***image/jxl*** *video/mpeg2* *video/mp4>>*	See details in Section N.5.3.2.1.2.
Rendered Resource		

Accept	<<image/jpeg image/gif image/png *image/jp2* *image/jph* ***image/jxl*** *image/gif* *video/mpeg* *video/mp4* *video/H265* text/html text/plain *text/xml*>>	See details in Section N.5.3.2.1.3.
Thumbnail Resource		
Accept	<<image/jpeg image/gif image/png *image/jp2* *image/jph* ***image/jxl*** *image/gif* *video/mpeg* *video/mp4* *video/H265* text/html text/plain *text/xml*>>	See details in Section N.5.3.2.1.3.
All Resources		

Content-Type	Content-Type returned by the origin server in the response. It contains the media type of the Payload. See Accept for supported Values	
	Accept-charset	*<<UTF-8* *ISO-8859-1* *…>>*

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82 | *Update PS3.2 Table N.5-79* |
|---|

83 **Table N.5-79. Header Fields for Store Transaction - User Agent**

Header Field	Supported Values	Comments
Content-Type	multipart/related; type="application/dicom"; transfer-syntax={uid}	See in the Overview section Table N.1-1 the supported DICOM SOP Classes / Transfer syntaxes (look for "Y" in the "UA" column)
	multipart/related; type="application/dicom+xml"; boundary={messageBoundary} multipart/related; type="application/dicom+json"; boundary={messageBoundary}	
	Uncompressed: multipart/related; type="application/octet-stream" *Compressed:* *multipart/related; type="{media-type}"* *supported {media-type} being* *<<Image/jpeg* *image/x-dicom-rle* *image/x-jls* *image/jp2* *image/jphc* *image/jpx* ***image/jxl*** *video/mpeg2* *video/mp4>>*	See details in Section N.5.3.2.1.2.
Content-Length		*[If Content-Encoding is not present]*
Content-Encoding		*[If Content-Length is not present]*

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85 *Update PS3.2 Table N.5-81*

86 **Table N.5-81. Header Fields for Store Transaction - Origin Server**

Header Field	Supported Values	Comments
Content-Type	multipart/related; type="application/dicom"; boundary={messageBoundary} multipart/related; type="application/dicom+xml"; boundary={messageBoundary} multipart/related; type="application/dicom+json"; boundary={messageBoundary} multipart/related; type="application/octet-stream"	See in the Overview section Table N.1-1 the supported DICOM SOP Classes / Transfer syntaxes (look for "Y" in the "OS" column)
	multipart/related; type="application/dicom+xml"; boundary={messageBoundary} multipart/related; type="application/dicom+json"; boundary={messageBoundary}	

	Uncompressed: multipart/related; type="application/octet-stream" *Compressed:* *multipart/related; type="{media-type}"* *supported {media-type} being* *<<Image/jpeg* *image/x-dicom-rle* *image/x-jls* *image/jp2* *image/jphc* *image/jpx* ***image/jxl*** *video/mpeg2* *video/mp4>>*	See details in Section N.5.3.2.1.2.
Content-Length		*[If Content-Encoding is not present.]*

Update PS3.3 Section 2.1

2.1 International Organization for Standardization (ISO) and International Electrotechnical Commission (IEC)

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[ISO/IEC 15444-15] ISO/IEC. 2019. JPEG 2000 Image Coding System — Part 15: High-Throughput JPEG 2000.

[ISO 15076-1] ISO. 2005. Image technology colour management - Architecture, profile format, and data structure. Also available as ICC.1:2004-10 (Profile version 4.2.0.0), International Color Consortium, available at http://www.color.org/v4spec.xalter .

[ISO/IEC 18181-1] ISO/IEC. 2022. Information technology - JPEG XL Image Coding System - Part 1 Core Coding System.

…

Update PS3.3 C.7.6.1.1.5.1

C.7.6.1.1.5.1 Lossy Image Compression Method

Lossy Image Compression Method (0028,2114) may be multi-valued if successive lossy compression steps have been applied; the value order shall correspond to the values of Lossy Image Compression Ratio (0028,2112), if present.

Defined Terms for Lossy Image Compression Method (0028,2114):

…

ISO_10918_1

JPEG Lossy Compression [ISO/IEC 10918-1]

ISO_15444_15

JPEG 2000 image coding system — Part 15: High-Throughput JPEG 2000 [ISO/IEC 15444-15]

ISO_18181_1

JPEG XL Image Coding System - Part 1 Core Coding System [ISO/IEC 18181-1]

ISO_14495_1

JPEG-LS Near-lossless Compression [ISO/IEC 14495-1]

…

Update PS 3.3 Section C.7.6.3.1.2

C.7.6.3.1.2 Photometric Interpretation

The value of Photometric Interpretation (0028,0004) specifies the intended interpretation of the image pixel data.

See PS3.5 for additional restrictions imposed by compressed Transfer Syntaxes.

See Section 8.2.13 in PS3.5 for constraints that apply when using DICOM Real-Time Video.

The following values are defined. Other values are permitted if supported by the Transfer Syntax but the meaning is not defined by this Standard.

Defined Terms:

…

RGB

Pixel data represent a color image described by red, green, and blue image planes. The minimum sample value for each color plane represents minimum intensity of the color. This value may be used only when Samples per Pixel (0028,0002) has a value of 3. Planar Configuration (0028,0006) may be 0 or 1. May be used for pixel data in a Native (uncompressed) or Encapsulated (compressed) format; see Section 8.2 in PS3.5 .

…

XYB

Pixel data represent a color image described by XYB, the long/medium/short wavelength (LMS) based color model inspired by the human visual system, facilitating perceptually uniform quantization. It uses a gamma of 3 for computationally efficient decoding. The exact details of the XYB encoding are defined as part of a specific image being encoded in order to optimize image fidelity. Images in XYB transcoded to other Transfer Syntaxes will use RGB or the appropriate equivalent (e.g., YBR_FULL_422 for JPEG).

Note:

This is a possible color space used in JPEG XL [ISO 18181-1].

YBR_FULL

Pixel data represent a color image described by one luminance (Y) and two chrominance planes (CB and CR). This photometric interpretation may be used only when Samples per Pixel (0028,0002) has a value of 3. May be used for pixel data in a Native (uncompressed) or Encapsulated (compressed) format; see Section 8.2 in PS3.5 . Planar Configuration (0028,0006) may be 0 or 1.

This Photometric Interpretation is primarily used with RLE compressed bit streams, for which the Planar Configuration (0028,0006) may be 0 or 1; see Section 8.2.2 in PS3.5 and Section G.2 in PS3.5 . When used in the US Image Module, the Planar Configuration (0028,0006) is required to be 1; see Section C.8.5.6.1.16 “Planar Configuration”.

Black is represented by Y equal to zero. The absence of color is represented by both CB and CR values equal to half full scale.

Note

In the case where Bits Allocated (0028,0100) has value of 8 half full scale is 128.

In the case where Bits Allocated (0028,0100) has a value of 8 then the following equations convert between RGB and YCBCR Photometric Interpretation.

Y = + .2990R + .5870G + .1140B

CB= - .1687R - .3313G + .5000B + 128

CR= + .5000R - .4187G - .0813B + 128

Note

The above is based on CCIR Recommendation 601-2 dated 1990.

Update PS3.5 Section 2

2 Normative References

The following standards contain provisions that, through references in this text, constitute provisions of this Standard. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this Standard are encouraged to investigate the possibilities of applying the most recent editions of the standards indicated below.

…

[ISO/IEC 15444-9] ISO/IEC. 2005. Information technology - JPEG 2000 image coding system: Interactivity tools, APIs and protocols.

[ISO/IEC 15444-15] ISO/IEC. 2019. Information technology - JPEG 2000 image coding system — Part 15: High-Throughput JPEG 2000

[ISO/IEC 18181-1] ISO/IEC. 2022. Information technology - JPEG XL Image Coding System - Part 1.

….

Add PS3.5 Sections 8.2.15

8.2.15 JPEG XL Image Compression

DICOM provides a mechanism for supporting the use of JPEG XL Image Compression through the Encapsulated Format. Annex A defines a number of Transfer Syntaxes that reference the JPEG XL Standard. The JPEG XL Lossless Transfer Syntax provides a compression scheme that preserves the bits of the original image, i.e., lossless. The JPEG XL JPEG Recompression Transfer Syntax preserves the bits of the (lossy) JPEG encoding. The JPEG XL Transfer Syntax is a potentially lossy compression of the original image.

Note

The context where the usage of lossy compression of medical images is clinically acceptable is beyond the scope of the DICOM Standard. The policies associated with the selection of appropriate compression parameters (e.g., compression ratio) for JPEG XL lossy compression are also beyond the scope of this Standard.

The use of the DICOM Encapsulated Format to support JPEG XL Compressed Pixel Data requires that the Data Elements that are related to the Pixel Data encoding (e.g., Photometric Interpretation, Samples per Pixel, Planar Configuration, Bits Allocated, Bits Stored, High Bit, Pixel Representation, Rows, Columns, etc.) shall contain Values that are consistent with the characteristics of the compressed data stream. The Pixel Data characteristics included in the JPEG XL bit stream shall be used to decode the compressed data stream.

The requirements when using a Standard Photometric Interpretation (i.e., a Defined Term from PS.3. C.7.6.3.1.2) are specified in Table 8.2.15-1. No other Standard Photometric Interpretation values shall be used.

Table 8.2.15-1. Valid Values of Pixel Data Related Attributes for JPEG XL Transfer Syntaxes using Standard Photometric Interpretations

Photometric Interpretation	Transfer Syntax	Transfer Syntax UID	Samples per Pixel	Planar Configuration	Pixel Representation	Bits Allocated	Bits Stored	High Bit
MONOCHROME1 MONOCHROME2	JPEG XL Lossless JPEG XL	1.2.840.10008.1.2.4.110 1.2.840.10008.1.2.4.112	1	absent	0 or 1	1,8,16,24	1-24	0-23
MONOCHROME2	JPEG XL JPEG Recompression	1.2.840.10008.1.2.4.111	1	absent	0	8	8	7

XYB YBR_RCT RGB	JPEG XL Lossless JPEG XL	1.2.840.10008.1.2.4.110 1.2.840.10008.1.2.4.112	3	0	0	8,16,24	8-24	7-23
YBR_FULL_422 XYB RGB	JPEG XL JPEG Recompression	1.2.840.10008.1.2.4.111	3	0	0	8	8	7

Note

These requirements are specified in terms of consistency with what is encapsulated, rather than in terms of the uncompressed pixel data from which the compressed data stream may have been derived.

When decompressing, should the characteristics explicitly specified in the compressed data stream be inconsistent with those specified in the DICOM Data Elements, those explicitly specified in the compressed data stream should be used to control the decompression. The DICOM Data Elements, if inconsistent, can be regarded as suggestions as to the form in which an uncompressed Data Set might be encoded, subject to the general and IOD-specific rules for uncompressed Photometric Interpretation and Planar Configuration, which may require that decompressed data be converted to one of the permitted forms.

PS3.3 may constrain the values of Photometric Interpretation for specific IODs.

The JPEG XL bit stream is capable of encoding both signed and unsigned pixel values, hence the value of Pixel Representation (0028,0103) may be either 0 or 1 for monochrome Photometric Interpretations depending on what has been encoded.

The value of Planar Configuration (0028,0006) is irrelevant since the manner of encoding components is specified in the JPEG XL standard, hence it shall be set to 0.

Add PS3.5 Sections 10.19

10.19 Transfer Syntax for Lossless and Lossy JPEG XL Compression

One Transfer Syntax is specified for JPEG XL Lossless Image Compression, one for JPEG XL JPEG Recompression, which allows for transcoding JPEG encoded data without additional loss, and one for a general JPEG XL Image Compression scheme for any JPEG XL encoded data. Any of these may be negotiated separately and there is no default or baseline specified (other than as described in Section 10.1).

Note:

When a JPEG Baseline encoded image is transcoded to JPEG XL, if the JPEG XL JPEG Recompression Transfer Syntax is used rather than the JPEG XL Transfer Syntax, then it communicates that the exact bitwise representation of JPEG can be recovered.

Add PS3.5 Section A.4.12

A.4.12 JPEG XL Image Compression

The International Standards Organization ISO/IEC has developed an International Standard, [ISO/IEC 18181-1] (JPEG XL) for coding of bi-level, continuous-tone grayscale, or continuous-tone color, or multichannel digital images (see Annex F for further details).

A DICOM Transfer Syntax for JPEG XL Image Compression shall be identified by a UID value, appropriate to its JPEG XL coding process.

Three Transfer Syntaxes are specified for JPEG XL:

1. A Transfer Syntax with a UID of "1.2.840.10008.1.2.4.110", which specifies the use of the lossless mode of JPEG XL.

2. A Transfer Syntax with a UID of "1.2.840.10008.1.2.4.111", which specifies the use of reversible JPEG transcoding.

3. A Transfer Syntax with a UID of "1.2.840.10008.1.2.4.112", which specifies the use of any compression method in JPEG XL, including the lossy, lossless or JPEG recompression mode of JPEG XL.

For JPEG XL encoding, each frame shall be encoded separately as a single fragment.

A JPEG Baseline image losslessly re-coded to JPEG XL is not a derived image unless the original JPEG image was a derived image. It is permitted, but not required to add the Derivation Code Sequence (0008,9215) to capture the re-coding algorithm.

Add PS3.5 Section F.5

F.5 Encapsulated JPEG XL Encoded Images

The International Standards Organization (ISO/IEC) has prepared an International Standard, ISO/IEC 18181-1 (JPEG XL), for the digital compression and coding of continuous-tone still images. This standard is known as the JPEG XL Standard.

A JPEG XL stream allows for bit depths up to 24 bits and up to 8192 components. Components do not need to all be the same type or bit depth. The color space of the image is specified in the JPEG XL encoding.

Inclusion of a JPEG XL coded image in a DICOM message is facilitated by the use of specific Transfer Syntaxes that are defined in Annex A.

Update PS 3.6 Table A- 1

Table A-1. UID Values

UID Value	UID Name	UID Keyword	UID Type	Part
1.2.840.10008.1.1	Verification SOP Class	Verification	SOP Class	PS3.4
...				
1.2.840.10008.1.2.4.110	**JPEG XL Lossless**	**JPEGXLLossless**	**Transfer Syntax**	**PS3.5**
1.2.840.10008.1.2.4.111	**JPEG XL JPEG Recompression**	**JPEGXLJPEGRecompression**	**Transfer Syntax**	**PS3.5**
1.2.840.10008.1.2.4.112	**JPEG XL**	**JPEGXL**	**Transfer Syntax**	**PS3.5**

Update PS 3.18 Section 2.1

2.1 International Organization for Standardization (ISO) and International Electrotechnical Commission (IEC)

[ISO/IEC Directives, Part 2] ISO/IEC. 2016/05. 7.0. Rules for the structure and drafting of International Standards. http://www.iec.ch/members_experts/refdocs/iec/isoiecdir-2%7Bed7.0%7Den.pdf .

[ISO/IEC 2022] ISO/IEC. 1994. Information technology - Character code structure and extension techniques.

[ISO 7498-1] ISO. 1994. Information Processing Systems - Open Systems Interconnection - Basic Reference Model.

[ISO/IEC 10918-1] ISO/IEC. 1994. JPEG Standard for digital compression and encoding of continuous-tone still images. Part 1 - Requirements and implementation guidelines.

[ISO/IEC 10646] ISO/IEC. 2003. Information Technology - Universal Multiple-Octet Coded Character Set (UCS). ISO/IEC 10646-2003 is the same as Unicode Version 4.0, available at http://unicode.org .

[ISO 15076-1] ISO. 2005. Image technology colour management - Architecture, profile format, and data structure. Also available as ICC.1:2004-10 (Profile version 4.2.0.0), International Color Consortium, available at http://www.color.org/v4spec.xalter .

[ISO/IEC 15444-1] ISO/IEC. 2004. JPEG 2000 Image Coding System.

[ISO/IEC 15444-2] ISO/IEC. 2004. JPEG 2000 Image Coding System: Extensions.

[ISO 15948] ISO. 2003. Information technology -- Computer graphics and image processing -- Portable Network Graphics (PNG): Functional specification. A Joint ISO/IEC International Standard and W3C Recommendation. Also available at: https://www.w3.org/TR/2003/REC-PNG-20031110/ .

[ISO/IEC 18181-1] ISO/IEC. 2022. Information technology - JPEG XL Image Coding System - Part 1 Core Coding System.

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Update PS 3.18 Table 8.7.3-2

321 **Table 8.7.3-2. Transfer Syntax UIDs for application/dicom Media Types**

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Category	Transfer Syntax UID	Transfer Syntax Name	Optionality
Single Frame Image	1.2.840.10008.1.2.1	Explicit VR Little Endian	D
	1.2.840.10008.1.2.4.70	JPEG Lossless, Non-Hierarchical, First-Order Prediction(Process 14 [Selection Value 1]): Default Transfer Syntax for Lossless JPEG Image Compression	O
	1.2.840.10008.1.2.4.50	JPEG Baseline (Process 1): Default Transfer Syntax for Lossy JPEG 8 Bit Image Compression	O
	1.2.840.10008.1.2.4.51	JPEG Extended (Process 2 & 4): Default Transfer Syntax for Lossy JPEG 12 Bit Image Compression (Process 4 only)	O
	1.2.840.10008.1.2.4.57	JPEG Lossless, Non-Hierarchical (Process 14)	O
	1.2.840.10008.1.2.5	RLE Lossless	O
	1.2.840.10008.1.2.4.80	JPEG-LS Lossless Image Compression	O
	1.2.840.10008.1.2.4.81	JPEG-LS Lossy (Near-Lossless) Image Compression	O
	1.2.840.10008.1.2.4.90	JPEG 2000 Image Compression (Lossless Only)	O
	1.2.840.10008.1.2.4.91	JPEG 2000 Image Compression	O
	1.2.840.10008.1.2.4.92	JPEG 2000 Part 2 Multi-component Image Compression (Lossless Only)	O
	1.2.840.10008.1.2.4.93	JPEG 2000 Part 2 Multi-component Image Compression	O
	1.2.840.10008.1.2.4.110	**JPEG XL Lossless**	**O**

	1.2.840.10008.1.2.4.1111	**JPEG XL JPEG Recompression**	**O**
	1.2.840.10008.1.2.4.112	**JPEG XL**	**O**
Multi-frame Image	1.2.840.10008.1.2.1	Explicit VR Little Endian	D
	1.2.840.10008.1.2.4.90	JPEG 2000 Image Compression (Lossless Only)	O
	1.2.840.10008.1.2.4.91	JPEG 2000 Image Compression	O
	1.2.840.10008.1.2.4.92	JPEG 2000 Part 2 Multi-component Image Compression (Lossless Only)	O
	1.2.840.10008.1.2.4.93	JPEG 2000 Part 2 Multi-component Image Compression	O
	1.2.840.10008.1.2.4.110	**JPEG XL Lossless**	**O**
	1.2.840.10008.1.2.4.1111	**JPEG XL JPEG Recompression**	**O**
	1.2.840.10008.1.2.4.112	**JPEG XL**	**O**
Video	1.2.840.10008.1.2.1	Explicit VR Little Endian	D
	1.2.840.10008.1.2.4.100	MPEG2 Main Profile @ Main Level	O

Note

The Transfer Syntaxes used in a DICOM-RTV Metadata Flow are not included, since they are not used to produce a representation of an Instance encoded in the DICOM File Format.

Update PS 3.18 Table 8.7.3-5

327 **Table 8.7.3-5. Media Types and Transfer Syntax UIDs for Compressed Data in Bulkdata**

328

Resource Category	Media Type	Transfer Syntax UID	Transfer Syntax Name	Optionality
Single Frame Image	image/jpeg	1.2.840.10008.1.2.4.70	JPEG Lossless, Non-Hierarchical, First-Order Prediction(Process 14 [Selection Value 1]) :Default Transfer Syntax for Lossless JPEG Image Compression	D
		1.2.840.10008.1.2.4.50	JPEG Baseline (Process 1) :Default Transfer Syntax for Lossy JPEG 8 Bit Image Compression	O
		1.2.840.10008.1.2.4.51	JPEG Extended (Process 2 & 4) :Default Transfer Syntax for Lossy JPEG 12 Bit Image Compression (Process 4 only)	O
		1.2.840.10008.1.2.4.57	JPEG Lossless, Non-Hierarchical (Process 14)	O

	image/dicom-rle	1.2.840.10008.1.2.5	RLE Lossless	D
	image/jls	1.2.840.10008.1.2.4.80	JPEG-LS Lossless Image Compression	D
		1.2.840.10008.1.2.4.81	JPEG-LS Lossy (Near-Lossless) Image Compression	O
	image/jp2	1.2.840.10008.1.2.4.90	JPEG 2000 Image Compression (Lossless Only)	D
		1.2.840.10008.1.2.4.91	JPEG 2000 Image Compression	O
	image/jpx	1.2.840.10008.1.2.4.92	JPEG 2000 Part 2 Multi-component Image Compression (Lossless Only)	D
		1.2.840.10008.1.2.4.93	JPEG 2000 Part 2 Multi-component Image Compression	O
	image/jxl	**1.2.840.10008.1.2.4.110**	**JPEG XL Lossless**	**D**
		1.2.840.10008.1.2.4.111	**JPEG XL JPEG Recompression**	**O**

		1.2.840.10008.1.2.4.112	**JPEG XL**	**O**
Multi-frame Image	image/jpeg	1.2.840.10008.1.2.4.70	JPEG Lossless, Non-Hierarchical, First-Order Prediction(Process 14 [Selection Value 1]) :Default Transfer Syntax for Lossless JPEG Image Compression	D
		1.2.840.10008.1.2.4.50	JPEG Baseline (Process 1) :Default Transfer Syntax for Lossy JPEG 8 Bit Image Compression	O
		1.2.840.10008.1.2.4.51	JPEG Extended (Process 2 & 4) :Default Transfer Syntax for Lossy JPEG 12 Bit Image Compression (Process 4 only)	O
		1.2.840.10008.1.2.4.57	JPEG Lossless, Non-Hierarchical (Process 14)	O
	image/dicom-rle	1.2.840.10008.1.2.5	RLE Lossless	D

	image/jls	1.2.840.10008.1.2.4.80	JPEG-LS Lossless Image Compression	D
		1.2.840.10008.1.2.4.81	JPEG-LS Lossy (Near-Lossless) Image Compression	O
	image/jp2	1.2.840.10008.1.2.4.90	JPEG 2000 Image Compression (Lossless Only)	D
		1.2.840.10008.1.2.4.91	JPEG 2000 Image Compression	O
	image/jpx	1.2.840.10008.1.2.4.92	JPEG 2000 Part 2 Multi-component Image Compression (Lossless Only)	D
		1.2.840.10008.1.2.4.93	JPEG 2000 Part 2 Multi-component Image Compression	O
	image/jxl	**1.2.840.10008.1.2.4.110**	**JPEG XL Lossless**	**D**
		1.2.840.10008.1.2.4.111	**JPEG XL JPEG Recompression**	**O**
		1.2.840.10008.1.2.4.112	**JPEG XL**	**O**
Video	video/mpeg2	1.2.840.10008.1.2.4.100	MPEG2 Main Profile @ Main Level	O

		1.2.840.10008.1.2.4.101	MPEG2 Main Profile @ High Level	D
	video/mp4	1.2.840.10008.1.2.4.102	MPEG-4 AVC/H.264 High Profile / Level 4.1	D
		1.2.840.10008.1.2.4.103	MPEG-4 AVC/H.264 BD-compatible High Profile / Level 4.1	O
		1.2.840.10008.1.2.4.104	MPEG-4 AVC/H.264 High Profile / Level 4.2 For 2D Video	O
		1.2.840.10008.1.2.4.105	MPEG-4 AVC/H.264 High Profile / Level 4.2 For 3D Video	O
		1.2.840.10008.1.2.4.106	MPEG-4 AVC/H.264 Stereo High Profile / Level 4.2	O
Text		N/A (no defined compression transfer syntaxes for Text)		
Other		N/A (no defined compression transfer syntaxes for Other)		

329

330 *Update PS 3.18 Section 8.7.3.5*

331 **8.7.3.5 Media Type Syntax**

332 The syntax of Media Type usage in DICOM is:

333

dicom-media-type = (dcm-singlepart / dcm-multipart) [dcm-parameters]

Where

dcm-singlepart = dcm-mt-name

dcm-multipart ;see Section 8.7.3.5.1

dcm-parameters = transfer-syntax-mtp ;see Section 8.7.3.5.2

/ charset-mtp;see Section 8.7.3.5.3

dcm-mt-name = dicom / dicom-metadata / bulkdata / pixeldata ;DICOM Media Type name

dicom = "application/dicom"

dicom-metadata = dicom-xml / dicom-json

dicom-xml = "application/dicom+xml"

dicom-json = "application/dicom+json"

bulkdata = octet-stream / pixeldata

octet-stream = "application/octet-stream"

pixeldata = image-pixel / video-pixel

rendered = image-pixel / video-pixel

image-pixel = "image/jpeg" / "image/dicom-rle" / "image/jls" / "image/jp2" / "image/jpx" **/ “image/jxl”**

Update PS 3.18 Section 8.7.4

8.7.4 Rendered Media Types

8.7.4 Rendered Media Types

DICOM Instances may be converted by a rendering process into non-DICOM Media Types. This can be useful to display or process them using non-DICOM software, such as browsers.

For example, an Instance containing:

1. an image could be rendered into the image/jpeg, image/jph, **image/jxl,** image/png, or image/gif Rendered Media Types.
2. a multi-frame image in a lossless Transfer Syntax could be rendered into a video/mpeg, video/mp4 , video/H265, **or image/jxl** Rendered Media Type.
3. a Structured Report could be rendered into a text/html, text/plain, or application/pdf Rendered Media Type

Note

366 Rendered Media Types are usually consumer format media types. Some of the same non-
367 DICOM Media Types are also used as Bulkdata Media Types, that is, for encoding Bulkdata
368 extracted from Encapsulated Pixel Data (used with compressed Transfer Syntaxes), without
369 applying a rendering process. See Section 8.7.3.3.

370 Rendered images shall contain no more than 8 bits per channel.

371 Origin servers shall support rendering Instances of different Resource Categories into Rendered Media
372 Types as specified in Table 8.7.4-1.

373

374 **Table 8.7.4-1. Rendered Media Types by Resource Category**

Category	Media Type	URI	RESTful
Single Frame Image	image/jpeg	D	D
	image/gif	O	R
	image/png	O	R
	image/jp2	O	O
	image/jph	O	O
	image/jxl	**O**	**O**
Multi-frame Image	image/gif	O	O
	image/jxl	**O**	**O**
Video	video/mpeg	O	O
	video/mp4	O	O
	video/H265	O	O
Text	text/html	D	D
	text/plain	R	R
	text/xml	O	R

Category	Media Type	URI	RESTful
	text/rtf	O	O
	application/pdf	O	O

375

376 *Update PS 3.18 Table 10.5.2-1*

377 ***Table 10.5.2-1. Media Type Transformation to Transfer Syntaxes***

Media Type	Requirement
image/gif	Transform
~~I~~image/jp2	Unchanged
image/jpeg	Unchanged
image/jpx	Unchanged
image/jph	**Unchanged**
image/jxl	**Unchanged**
image/png	Transform
video/mp4	Unchanged
video/mpeg	Unchanged
video/H265	Unchanged

378